INSIDE OUT EMPTY

A digital story by Lyle Skains
Prologue

• The Protagonist: Lyle Skains
• The Premise: PhD Research
• The Plot: Practice-based research
  ◦ Series of interlinked short stories ⟷ novel
  ◦ Online digital fiction
    – Visual, audio, text, hypertext, interactive, collaborative, non-linear
Chapter 1: The Prototype

- The Hook: "Inside Out Empty"
  - Print = 7500 word short story
  - Digital = ~6 10-15 minute episodes

- The Tease: Today's Demo
  - Audio = ~1000 words of the print story
  - Video = ~6 minutes
    - Voyeur experience

Click here for the video demo of “Inside Out Empty.”
Chapter 2: The Backstory

The next generation of readers come from the land of Web 2.0.

- Immersion -> Engagement\(^1\)
- Interaction
- Community
- Ongoing Story World

Chapter 3: The Challenge

The Print Story
- Text-only
- Linear structure
- Immerse the reader

The Digital Story
- Multi-media
- Nonlinear, collaborative structure
- Immerse AND engage the reader
Chapter 4: The tools

The Print Story
• Inspiration/Background Research
• Word processor

The Digital Story
• Source materials (Creative Commons)
• Software
  ◦ Freeware vs. $/£
  ◦ Planning
  ◦ Building
  ◦ Distributing
• Equipment
Chapter 5: The Approach

Creative Thinking for Digital Fiction

- Depth through multimedia
- Nonlinear structure
- Story space for collaboration
To be Continued...

- Print and digital stories online:
  http://lyleskains.com
- Behind the scenes:
  http://lyleskains.blogspot.com